

# DUTIES DESCRIPTION RECORD

DDR 72-43110

Department Position Title	CARPENTER	Position Grade	
System	POWER	Position Code	6.11
Division	DESIGN AND CONSTRUCTION	Number of Positions	50 (Temp)

Rate: \$27.76 /hr. x 8 = \$222.08 Base Rate (Eff. 11/1/00)  
2.30\*/hr. x 8 = 18.40 Health and Welfare (Eff. 7/1/99)  
\$240.48 Per Day (Eff. 11/1/00)

\* Paid per hour worked for the number of hours for which pay is received.

## Summary Duties

In connection with miscellaneous construction, alteration, and repair activities at various locations in the Power System, does rough and finish carpentry work such as building concrete forms, wooden retaining walls, scaffolding and chutes, erecting and assembling temporary and permanent frame buildings, such as construction offices, warehouses and utility structures and constructing, fitting, and installing doors, windows, shelves, cabinets and other fixtures, cuts, fits and joins lumber and other building materials, using carpenter's hand tools and power equipment; occasionally precuts and prefabricates materials and subassemblies and makes templates for other crafts in a carpenter shop, using shop equipment; installs materials such as plaster board, masonite, celltex sheets, rock lathe, and plaster backing; drives motor vehicles; and performs related duties.

### 1. Overtime:

An employee shall be paid for the first four (4) hours of overtime after the regularly constituted straight-time shift, and for the first eight (8) hours worked on Saturdays at a rate computed by multiplying the appropriate hourly rate by one and one-half (1½); for each hour of all other such overtime, at a rate computed by multiplying the appropriate hourly rate by two (2).

### 2. Recognized holidays shall be as follows:

New Year's Day, Memorial Day, Independence Day, Labor Day, Veterans Day, Thanksgiving Day, the day after Thanksgiving Day and Christmas Day. When a recognized holiday falls on a Sunday, the following Monday shall be observed as a holiday.